

OREGON THESPIAN STATE CONFERENCE

MAIN STAGE PRODUCTION RUBRIC

Respondent: _____ Production Title: _____
 Troupe #: _____ Performance Total Time: _____ Live Response: _____ DVD Viewing: _____

| (Ratings pg. 1 of 2) | SUPERIOR | EXCELLENT | GOOD | FAIR | CATEGORY RATING |
|---------------------------------------|---|--|--|---|-----------------|
| ENSEMBLE | <ul style="list-style-type: none"> Ensemble drives the story Ensemble drives conflict Style vital to actor interaction Actors play off each other in a way that propels the story | <ul style="list-style-type: none"> Ensemble important to the story Ensemble important to conflict Style consistent among actors Actors play off each other in a way that gives the story structure | <ul style="list-style-type: none"> Ensemble part of the story Ensemble important to conflict Style varied among actors Actors have only passing interactions | <ul style="list-style-type: none"> Ensemble not particularly evident Ensemble does not support conflict Style inconsistent among actors Actors do not interact in a way that supports the story | |
| COMPOSITION BLOCKING/DIRECTION | <ul style="list-style-type: none"> Scene composition vital to theme, conflict, and tone of the play Scene composition creates a unique variety and balance between performance and dramatic space | <ul style="list-style-type: none"> Scene composition supports theme, conflict, and tone of the play Scene composition is balanced between performance and dramatic space | <ul style="list-style-type: none"> Scene composition supports some elements of theme, conflict, and tone of the play Scene composition is occasionally unmotivated | <ul style="list-style-type: none"> Scene composition misses opportunities to highlight theme, conflict, and/or tone of the play Scene composition is frequently unmotivated | |
| INDIVIDUAL CHARACTERIZATION | <ul style="list-style-type: none"> Character motivation is specifically evident Actors provide inspirational performances from textual & behavioral cues | <ul style="list-style-type: none"> Character motivation is evident Actors' performances come from textual & behavioral cues | <ul style="list-style-type: none"> Character motivation is inconsistent Actors are aware of textual & behavioral cues, but do not fully exploit them | <ul style="list-style-type: none"> Actors seem under rehearsed and thus lack clear, consistent characters Actors miss or avoid textual cues | |
| LISTENING & RESPONSE | <ul style="list-style-type: none"> Characters specifically involved in the action Actors' reaction drive action | <ul style="list-style-type: none"> Characters are involved in the action Actors' react moment to moment | <ul style="list-style-type: none"> Characters generally involved in the action Actors' reactions are uninspired | <ul style="list-style-type: none"> Characters have passing involvement in the action Actors seem under rehearsed | |
| VOCAL | <ul style="list-style-type: none"> Actors' vocal control and variation provide for an inspiring performance Actors display a wide range of talents in pitch, rate, and volume | <ul style="list-style-type: none"> Actors' vocal control and variation well utilized Most actors display a wide range of abilities in pitch, rate, and volume | <ul style="list-style-type: none"> Actors' vocal control and variation under utilized Few actors display abilities in pitch, rate, and volume | <ul style="list-style-type: none"> Actors' vocal control and variation lacking or under rehearsed Actors miss opportunities for pitch, rate, and volume | |
| MOVEMENT | <ul style="list-style-type: none"> Character movement is uniquely motivated by objective and is integrated as part of the overall production | <ul style="list-style-type: none"> Character movement is motivated by objective and is integrated as part of the overall production Physicality is free from distracting and self-aware behavior | <ul style="list-style-type: none"> Character movement is motivated by objective, but lacks cohesion with the rest of the play | <ul style="list-style-type: none"> Character movement seems unmotivated Some distracting and self-aware behavior | |
| RHYTHM & TEMPO | <ul style="list-style-type: none"> Pace of action and scene changes uniquely contribute to dramatic tension | <ul style="list-style-type: none"> Play flows easily Efficient scene changes which do not detract from production | <ul style="list-style-type: none"> Pacing sometimes rushed or drags Inefficient scene changes | <ul style="list-style-type: none"> Pacing has limited direction Scene changes distract from overall performance | |

Reviewer Signature: _____

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| (Ratings pg. 1 of 2) | SUPERIOR | EXCELLENT | GOOD | FAIR | CATEGORY RATING |
|--|--|--|---|---|------------------------|
| SETS/PROPS | <ul style="list-style-type: none"> • Vital to theme, conflict, and tone of the play • Creates a unique variety and balance between performance and dramatic space | <ul style="list-style-type: none"> • Supports theme, conflict, and tone of the play • Helps to balance between performance and dramatic space • Supports director's concept | <ul style="list-style-type: none"> • Supports some elements of theme, conflict, and tone of the play • Some elements unnecessary or distracting to overall production | <ul style="list-style-type: none"> • Misses opportunities to highlight theme, conflict, and/or tone of the play • Choices are frequently unmotivated or confusing to overall production | |
| LIGHTING | <ul style="list-style-type: none"> • Contributes to theme, conflict, and tone of the play • Necessary areas are all well lit and creatively help to tell the story of the play | <ul style="list-style-type: none"> • Supports theme, conflict, and tone of the play • Necessary areas are all well lit • Supports director's concept | <ul style="list-style-type: none"> • Supports some elements of theme, conflict, and tone of the play • Some elements unnecessary or distracting to overall production | <ul style="list-style-type: none"> • Misses opportunities to highlight theme, conflict, and/or tone of the play • Choices are frequently unmotivated and some cues missed | |
| SOUND | <ul style="list-style-type: none"> • Contributes to theme, conflict, and tone of the play • Music chosen enhances the mood of the play and is used skillfully and creatively | <ul style="list-style-type: none"> • Supports theme, conflict, and tone of the play • All characters are heard clearly and mics (if necessary) are appropriately used • Supports director's concept | <ul style="list-style-type: none"> • Supports some elements of theme, conflict, and tone of the play • Some elements unnecessary or distracting to overall production | <ul style="list-style-type: none"> • Misses opportunities to highlight theme, conflict, and/or tone of the play • Choices are frequently unmotivated and some cues missed | |
| COSTUMES/ MAKEUP | <ul style="list-style-type: none"> • Contributes to theme, conflict, and tone of the play • Consistent in design for entire cast • Enhances storytelling of play in creative ways | <ul style="list-style-type: none"> • Supports theme, conflict, and tone of the play • Costumes are well-made. • Costumes and makeup are an asset to overall production • Supports director's concept | <ul style="list-style-type: none"> • Supports some elements of theme, conflict, and tone of the play • Some elements unnecessary or distracting to overall production | <ul style="list-style-type: none"> • Misses opportunities to highlight theme, conflict, and/or tone of the play • Choices are frequently unmotivated or confusing to overall production | |
| OVERALL PRODUCTION | <ul style="list-style-type: none"> • Production is superior in all elements of performance and production | <ul style="list-style-type: none"> • Production is excellent in all elements of performance and production | <ul style="list-style-type: none"> • Production is good and varies in elements of performance and production | <ul style="list-style-type: none"> • Production varies in all elements of performance and production | |
| Superior Excellent Good Fair | | | | | TOTAL RATING |

GENERAL COMMENTS:

Reviewer Signature: _____